

Grenoble | images | parole | signal | automatique | laboratoire

#### Graph Signal Smoothing via Random Spanning Forests

Yusuf Yigit Pilavci\* Pierre-Olivier Amblard Simon Barthelmé Nicolas Tremblay

17/04/2020





UMR 5216



▲□▶▲□▶▲≣▶▲≣▶ = ● のへの

Pilavci et.al., Graph Signal Smoothing via RSFs

gipsa-lab

2/15







Pilavci et.al., Graph Signal Smoothing via RSFs









Pilavci et.al., Graph Signal Smoothing via RSFs









#### ◆□▶ ◆□▶ ◆臣▶ ◆臣▶ = 臣 = ∽0へ0

Pilavci et.al., Graph Signal Smoothing via RSFs gipsa-lab











Pilavci et.al., Graph Signal Smoothing via RSFs gipsa-lab



Given a graph  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, w)$ , a graph signal is  $\mathbf{x} \in \mathbb{R}^{|\mathcal{V}|}$ .

・ロト・日本・日本・日本・日本・今日・

Pilavci et.al., Graph Signal Smoothing via RSFs



Given a graph  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, w)$ , a graph signal is  $\mathbf{x} \in \mathbb{R}^{|\mathcal{V}|}$ .



・ロト ・ 理 ト ・ ヨ ト ・ ヨ ・ つ へ (?)

Pilavci et.al., Graph Signal Smoothing via RSFs

Given a graph  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, w)$ , a graph signal is  $\mathbf{x} \in \mathbb{R}^{|\mathcal{V}|}$ .



▲□▶▲圖▶▲≣▶▲≣▶ ≣ のQ@

Pilavci et.al., Graph Signal Smoothing via RSFs

Given a graph  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, w)$ , a graph signal is  $\mathbf{x} \in \mathbb{R}^{|\mathcal{V}|}$ .



▲□▶▲圖▶▲≣▶▲≣▶ ≣ のQ@

Pilavci et.al., Graph Signal Smoothing via RSFs

Given a graph  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, w)$ ,  $\hat{\mathbf{x}} = \arg\min_{\mathbf{z} \in \mathbb{R}^n} q$ 



Pilavci et.al., Graph Signal Smoothing via RSFs



Given a graph  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, w)$ ,  $\hat{\mathbf{x}} = \arg\min_{\mathbf{z} \in \mathbb{R}^n} q \underbrace{||\mathbf{y} - \mathbf{z}||^2}_{\text{Fidelity}} + Fidelity}$ 

▲□▶ ▲□▶ ▲臣▶ ▲臣▶ ―臣 ──○<○

Pilavci et.al., Graph Signal Smoothing via RSFs



Given a graph 
$$\mathcal{G} = (\mathcal{V}, \mathcal{E}, w)$$
,  
 $\hat{\mathbf{x}} = \arg\min_{\mathbf{z} \in \mathbb{R}^n} q \underbrace{||\mathbf{y} - \mathbf{z}||^2}_{\text{Fidelity}} + \underbrace{\mathbf{z}^T \mathsf{L} \mathbf{z}}_{\text{Regularization}}, \quad q > 0$ 

where L is the graph Laplacian



Pilavci et.al., Graph Signal Smoothing via RSFs



Given a graph  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, w)$ ,  $\hat{\mathbf{x}} = \arg\min_{\mathbf{z}\in\mathbb{R}^n} q \underbrace{||\mathbf{y} - \mathbf{z}||^2}_{\text{Fidelity}} + \underbrace{\mathbf{z}^T \mathbf{L} \mathbf{z}}_{\text{Regularization}}, \quad q > 0$ 

where L is the graph Laplacian and  $\mathbf{z}^T \mathsf{L} \mathbf{z} = \sum_{(i,j)\in\mathcal{E}} w(i,j)(z_i - z_j)^2$ .



Pilavci et.al., Graph Signal Smoothing via RSFs



Given a graph  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, w)$ ,  $\hat{\mathbf{x}} = \arg\min_{\mathbf{z} \in \mathbb{R}^n} q \underbrace{||\mathbf{y} - \mathbf{z}||^2}_{\text{Fidelity}} + \underbrace{\mathbf{z}^T \mathbf{L} \mathbf{z}}_{\text{Regularization}}, \quad q > 0$ 

where L is the graph Laplacian and  $\mathbf{z}^T \mathsf{L} \mathbf{z} = \sum_{(i,j)\in\mathcal{E}} w(i,j)(z_i - z_j)^2$ .

The explicit solution to this problem is:

$$\hat{\mathbf{x}} = \mathsf{K}\mathbf{y}$$
 with  $\mathsf{K} = (\mathsf{L} + q\mathsf{I})^{-1}q\mathsf{I}$ 

4/15

Pilavci et.al., Graph Signal Smoothing via RSFs

Given a graph 
$$\mathcal{G} = (\mathcal{V}, \mathcal{E}, w)$$
,  
 $\hat{\mathbf{x}} = \arg\min_{\mathbf{z}\in\mathbb{R}^n} q \underbrace{||\mathbf{y} - \mathbf{z}||^2}_{\text{Fidelity}} + \underbrace{\mathbf{z}^T \mathbf{L} \mathbf{z}}_{\text{Regularization}}, \quad q > 0$ 

where L is the graph Laplacian and  $\mathbf{z}^T \mathsf{L} \mathbf{z} = \sum_{(i,j) \in \mathcal{E}} w(i,j) (z_i - z_j)^2$ .

The explicit solution to this problem is:

$$\hat{\mathbf{x}} = \mathsf{K}\mathbf{y}$$
 with  $\mathsf{K} = (\mathsf{L} + q\mathsf{I})^{-1}q\mathsf{I}$ 

Direct computation of K requires O(n<sup>3</sup>) elementary operations due to the inverse.

Pilavci et.al., Graph Signal Smoothing via RSFs

イロト イヨト イヨト イヨト

Given a graph 
$$\mathcal{G} = (\mathcal{V}, \mathcal{E}, w)$$
,  
 $\hat{\mathbf{x}} = \arg\min_{\mathbf{z} \in \mathbb{R}^n} q \underbrace{||\mathbf{y} - \mathbf{z}||^2}_{\text{Fidelity}} + \underbrace{\mathbf{z}^T \mathbf{L} \mathbf{z}}_{\text{Regularization}}, \quad q > 0$ 

where L is the graph Laplacian and  $\mathbf{z}^T \mathsf{L} \mathbf{z} = \sum_{(i,j) \in \mathcal{E}} w(i,j)(z_i - z_j)^2$ .

The explicit solution to this problem is:

$$\hat{\mathbf{x}} = \mathsf{K}\mathbf{y}$$
 with  $\mathsf{K} = (\mathsf{L} + q\mathsf{I})^{-1}q\mathsf{I}$ 

- Direct computation of K requires O(n<sup>3</sup>) elementary operations due to the inverse.
- For large n, iterative methods and polynomial approximations are the state-of-the-art. Both compute x̂ in linear time in the number of edges |E|.







Pilavci et.al., Graph Signal Smoothing via RSFs

gipsa-lab

5/15





Spanning Tree



Pilavci et.al., Graph Signal Smoothing via RSFs 5/ 15

• • • • • • • • • • •

▶ < ∃ >









Spanning Tree

Rooted Spanning Tree

5/15



Pilavci et.al., Graph Signal Smoothing via RSFs



Rooted Spanning Forest

Pilavci et.al., Graph Signal Smoothing via RSFs

• • • • • • • • • •





Partition

Pilavci et.al., Graph Signal Smoothing via RSFs



▶ < ∃ >

• Given a graph  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, w)$ , we denote:



6/15

 $\blacktriangleright$  a spanning forest as  $\phi$ 

Pilavci et.al., Graph Signal Smoothing via RSFs

• Given a graph  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, w)$ , we denote:



• a spanning forest as  $\phi$  and its root set as  $\rho(\phi)$ ,

Pilavci et.al., Graph Signal Smoothing via RSFs gipsa-lab • • • • • • • • • •



• Given a graph  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, w)$ , we denote:



< □ > < ⑦ > < ≧ 6/ 15

a spanning forest as φ and its root set as ρ(φ),
 the root of vertex i in φ as r<sub>φ</sub>(i) = j

Pilavci et.al., Graph Signal Smoothing via RSFs

• Given a graph  $\mathcal{G} = (\mathcal{V}, \mathcal{E}, w)$ , we denote:



a spanning forest as φ and its root set as ρ(φ),
 the root of vertex i in φ as r<sub>φ</sub>(i) = j

• the partition associated to  $\phi$  as  $\pi(\phi) = \{\mathcal{V}_1, \dots, \mathcal{V}_{|\rho(\phi)|}\}$ .

Pilavci et.al., Graph Signal Smoothing via RSFs

A B A B
 A B
 A B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 B
 A
 A
 B
 A
 A

More than one spanning forest is generally possible:





Pilavci et.al., Graph Signal Smoothing via RSFs



More than one spanning forest is generally possible:
 Thus, we model them statistically. The probability distribution of random spanning forests:

$$P(\Phi_q = \phi) \propto q^{|\rho(\phi)|} \prod_{(i,j) \in \mathcal{E}_{\phi}} w(i,j)$$
(1)

7/15

Pilavci et.al., Graph Signal Smoothing via RSFs

More than one spanning forest is generally possible:
Thus, we model them statistically. The probability distribution of random spanning forests:

$$P(\Phi_q = \phi) \propto q^{|\rho(\phi)|} \prod_{(i,j) \in \mathcal{E}_{\phi}} w(i,j)$$
(1)

7/15

• The computational cost to sample from  $\Phi_q$  is  $\mathcal{O}(\frac{|\mathcal{E}|}{q})$ 

Pilavci et.al., Graph Signal Smoothing via RSFs

More than one spanning forest is generally possible:
 Thus, we model them statistically. The probability distribution of random spanning forests:

$$P(\Phi_q = \phi) \propto q^{|\rho(\phi)|} \prod_{(i,j) \in \mathcal{E}_{\phi}} w(i,j)$$
(1)

- The computational cost to sample from  $\Phi_q$  is  $\mathcal{O}(\frac{|\mathcal{E}|}{q})$
- lmportantly, the probability of node *i* rooted at *j* in  $\Phi_q$  reads:

$$P(r_{\Phi_q}(i) = j) = K_{i,j}$$
 with  $K = (L + qI)^{-1}qI$ 

Pilavci et.al., Graph Signal Smoothing via RSFs gipsa-lab



The first estimator  $\boldsymbol{\tilde{x}}$ 

• Our first estimator for computing  $\hat{\mathbf{x}} = K\mathbf{y}$  is :

$$\tilde{x}(i) = y\left(r_{\Phi_q}(i)\right)$$

<ロト < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 0 < 0</p>

8/15

Pilavci et.al., Graph Signal Smoothing via RSFs

The first estimator  $\tilde{\mathbf{x}}$ 

• Our first estimator for computing  $\hat{\mathbf{x}} = K\mathbf{y}$  is :

$$\tilde{x}(i) = y\left(r_{\Phi_q}(i)\right)$$

In practice, we propagate the measurement of the root in each tree



gipsa-lab



8/15

The first estimator  $\tilde{\mathbf{x}}$ 

• Our first estimator for computing  $\hat{\mathbf{x}} = K\mathbf{y}$  is :

$$\tilde{x}(i) = y\left(r_{\Phi_q}(i)\right)$$

In practice, we propagate the measurement of the root in each tree

8/15



Pilavci et.al., Graph Signal Smoothing via RSFs



The first estimator  $\tilde{\mathbf{x}}$ 

• Our first estimator for computing  $\hat{\mathbf{x}} = K\mathbf{y}$  is :

$$\tilde{x}(i) = y\left(r_{\Phi_q}(i)\right)$$

In practice, we propagate the measurement of the root in each tree



8/15

Pilavci et.al., Graph Signal Smoothing via RSFs

An improved estimator  $\bar{\mathbf{x}}$ 

An improved estimator :

$$ar{\mathbf{x}}(i) = rac{1}{|\mathcal{V}_{t(i)}|} \sum_{j \in \mathcal{V}_{t(i)}} \mathbf{y}(j)$$

where  $\mathcal{V}_{t(i)}$  gives the vertex set of the tree that includes *i* in  $\pi(\Phi_q)$ .



イロト イポト イヨト イヨト

Pilavci et.al., Graph Signal Smoothing via RSFs

An improved estimator  $\bar{\mathbf{x}}$ 

An improved estimator :

$$\bar{x}(i) = rac{1}{|\mathcal{V}_{t(i)}|} \sum_{j \in \mathcal{V}_{t(i)}} y(j)$$

where  $\mathcal{V}_{t(i)}$  gives the vertex set of the tree that includes *i* in  $\pi(\Phi_q)$ .





・ロト・西ト・ヨト・ヨー うへの

9/15

Pilavci et.al., Graph Signal Smoothing via RSFs

An improved estimator  $\bar{\mathbf{x}}$ 

An improved estimator :

$$\bar{x}(i) = rac{1}{|\mathcal{V}_{t(i)}|} \sum_{j \in \mathcal{V}_{t(i)}} y(j)$$

where  $\mathcal{V}_{t(i)}$  gives the vertex set of the tree that includes *i* in  $\pi(\Phi_q)$ .



gipsa-lab

• • • • • • • • • •



▶ < ∃ ▶</p>

An improved estimator  $\bar{\mathbf{x}}$ 

An improved estimator :

$$\bar{x}(i) = rac{1}{|\mathcal{V}_{t(i)}|} \sum_{j \in \mathcal{V}_{t(i)}} y(j)$$

where  $\mathcal{V}_{t(i)}$  gives the vertex set of the tree that includes *i* in  $\pi(\Phi_q)$ .

 $\Phi_q$ 

In practice,

Pilavci et.al., Graph Signal Smoothing via RSFs







Pilavci et.al., Graph Signal Smoothing via RSFs





**b** Both estimators are unbiased:  $\mathbb{E}[\tilde{x}(i)] = \mathbb{E}[\bar{x}(i)] = \mathsf{K}\mathbf{y}(i)$ 

• Moreover, the expected error for  $\tilde{x}(i)$  :

$$\mathbb{E}\left[||\hat{\mathbf{x}} - \tilde{\mathbf{x}}||^2\right] = \mathbf{y}^T (\mathbf{I} - \mathbf{K}^2) \mathbf{y}$$



Pilavci et.al., Graph Signal Smoothing via RSFs



Both estimators are unbiased: E[x̃(i)] = E[x̄(i)] = Ky(i)
 Moreover, the expected error for x̃(i) :

$$\mathbb{E}\left[ ||\hat{\mathbf{x}} - \tilde{\mathbf{x}}||^2 
ight] = \mathbf{y}^T (\mathbf{I} - \mathbf{K}^2) \mathbf{y}$$

• The expected error for  $\bar{x}(i)$ :

$$\mathbb{E}\left[||\hat{\boldsymbol{x}}-\tilde{\boldsymbol{x}}||^2\right] = \boldsymbol{y}^{\mathcal{T}}(\boldsymbol{K}-\boldsymbol{K}^2)\boldsymbol{y}$$

▲□▶▲圖▶▲圖▶▲圖▶▲■▶ 3000

Pilavci et.al., Graph Signal Smoothing via RSFs



Both estimators are unbiased: E[x̃(i)] = E[x̄(i)] = Ky(i)
 Moreover, the expected error for x̃(i) :

$$\mathbb{E}\left[ ||\hat{\mathbf{x}} - \tilde{\mathbf{x}}||^2 
ight] = \mathbf{y}^T (\mathbf{I} - \mathbf{K}^2) \mathbf{y}$$

• The expected error for  $\bar{x}(i)$ :

$$\mathbb{E}\left[||\hat{\mathbf{x}} - \tilde{\mathbf{x}}||^2
ight] = \mathbf{y}^T (\mathsf{K} - \mathsf{K}^2) \mathbf{y}$$

10/15

► Recalling 
$$K = (L + qI)^{-1}qI \preceq 1$$
, we have  
 $\mathbb{E}\left[||\hat{\mathbf{x}} - \bar{\mathbf{x}}||^2\right] \leq \mathbb{E}\left[||\hat{\mathbf{x}} - \tilde{\mathbf{x}}||^2\right]$ 

Pilavci et.al., Graph Signal Smoothing via RSFs

Both estimators are unbiased: E[x̃(i)] = E[x̄(i)] = Ky(i)
 Moreover, the expected error for x̃(i):

$$\mathbb{E}\left[||\hat{\mathbf{x}} - \tilde{\mathbf{x}}||^2\right] = \mathbf{y}^{\mathcal{T}}(\mathbf{I} - \mathbf{K}^2)\mathbf{y}$$

• The expected error for  $\bar{x}(i)$ :

$$\mathbb{E}\left[||\hat{\mathbf{x}} - \tilde{\mathbf{x}}||^2\right] = \mathbf{y}^T (\mathsf{K} - \mathsf{K}^2) \mathbf{y}$$

10/15

• Recalling 
$$K = (L + qI)^{-1}qI \leq 1$$
, we have  
$$\mathbb{E}\left[||\hat{\mathbf{x}} - \bar{\mathbf{x}}||^2\right] \leq \mathbb{E}\left[||\hat{\mathbf{x}} - \tilde{\mathbf{x}}||^2\right]$$

• The complexity for both is  $\mathcal{O}(\frac{N|\mathcal{E}|}{q})$ .

Pilavci et.al., Graph Signal Smoothing via RSFs

Both estimators are unbiased: E[x̃(i)] = E[x̄(i)] = Ky(i)
 Moreover, the expected error for x̃(i):

$$\mathbb{E}\left[ ||\hat{\mathbf{x}} - \tilde{\mathbf{x}}||^2 
ight] = \mathbf{y}^T (\mathbf{I} - \mathbf{K}^2) \mathbf{y}$$

• The expected error for  $\bar{x}(i)$ :

$$\mathbb{E}\left[||\hat{\mathbf{x}} - \tilde{\mathbf{x}}||^2\right] = \mathbf{y}^T (\mathsf{K} - \mathsf{K}^2) \mathbf{y}$$

• Recalling 
$$K = (L + qI)^{-1}qI \leq 1$$
, we have  
$$\mathbb{E}\left[||\hat{\mathbf{x}} - \bar{\mathbf{x}}||^2\right] \leq \mathbb{E}\left[||\hat{\mathbf{x}} - \tilde{\mathbf{x}}||^2\right]$$

The complexity for both is O(<sup>N|E|</sup>/<sub>q</sub>).
 Both can be used for computing a more generalized form

$$\hat{\mathbf{x}} = (\mathsf{Q} + \mathsf{L})^{-1} \mathsf{Q} \mathbf{y}$$
 with  $\mathsf{Q} = \mathsf{diag}(q_1, \dots, q_n)$ 

Pilavci et.al., Graph Signal Smoothing via RSFs





Pilavci et.al., Graph Signal Smoothing via RSFs







▲□▶▲□▶▲臣▶▲臣▶ 臣 のへの

Pilavci et.al., Graph Signal Smoothing via RSFs









▲□▶ ▲圖▶ ▲圖▶ ▲圖▶ \_ 圖 \_ 釣�?

Pilavci et.al., Graph Signal Smoothing via RSFs





Pilavci et.al., Graph Signal Smoothing via RSFs

#### gipsa-lab

□ ▶ < □ ▶</li>12/ 15



Semi-Supervised Learning for Node Classification

Problem: Given a few labels over the nodes, infer the others



Pilavci et.al., Graph Signal Smoothing via RSFs



Semi-Supervised Learning for Node Classification

Problem: Given a few labels over the nodes, infer the others



Priori knowledge is encoded for *I*-th class as follows:

 $y_l(i) = \begin{cases} 1 & \text{if node } i \text{ belongs to } l\text{-th class} \\ 0 & \text{if not} \end{cases}$ 

< 回 > < 三 > < 三 >

13/15

Pilavci et.al., Graph Signal Smoothing via RSFs

Semi-Supervised Learning for Node Classification

Problem: Given a few labels over the nodes, infer the others



Priori knowledge is encoded for *I*-th class as follows:

 $y_l(i) = \begin{cases} 1 & \text{if node } i \text{ belongs to } l\text{-th class} \\ 0 & \text{if not} \end{cases}$ 

▶ The classification function *f*<sub>l</sub> is assumed to be:



Semi-Supervised Learning for Node Classification

Problem: Given a few labels over the nodes, infer the others



Priori knowledge is encoded for *I*-th class as follows:

$$y_l(i) = \begin{cases} 1 & \text{if node } i \text{ belongs to } l\text{-th class} \\ 0 & \text{if not} \end{cases}$$

Image: A Image: A

13/15

▶ The classification function *f*<sub>l</sub> is assumed to be:

smooth on the graph

Pilavci et.al., Graph Signal Smoothing via RSFs gipsa-lab

Semi-Supervised Learning for Node Classification

Problem: Given a few labels over the nodes, infer the others



Priori knowledge is encoded for *I*-th class as follows:

$$y_l(i) = \begin{cases} 1 & \text{if node } i \text{ belongs to } l\text{-th class} \\ 0 & \text{if not} \end{cases}$$

13/15

▶ The classification function *f*<sub>*l*</sub> is assumed to be:

- smooth on the graph
- close to y<sub>l</sub>

Pilavci et.al., Graph Signal Smoothing via RSFs gipsa-lab

Semi-Supervised Learning for Node Classification

One solution writes:

$$\mathbf{f}_I = \mathsf{D}^{1-\sigma}\mathsf{K}\mathsf{D}^{\sigma-1}\mathbf{y}_I$$
 with  $\mathsf{K} = (\mathsf{Q} + \mathsf{L})^{-1}\mathsf{Q}$  and  $\mathsf{Q} = \frac{\mu}{2}\mathsf{D}$ 

・ロト・四ト・ヨト・ヨー うへの

Pilavci et.al., Graph Signal Smoothing via RSFs



Semi-Supervised Learning for Node Classification

One solution writes:

$$\mathbf{f}_I = \mathsf{D}^{1-\sigma}\mathsf{K}\mathsf{D}^{\sigma-1}\mathbf{y}_I$$
 with  $\mathsf{K} = (\mathsf{Q}+\mathsf{L})^{-1}\,\mathsf{Q}$  and  $\mathsf{Q} = rac{\mu}{2}\mathsf{D}$ 

• We can run our estimators to compute  $f_{I}$ .



Pilavci et.al., Graph Signal Smoothing via RSFs



Semi-Supervised Learning for Node Classification

$${f f}_I={\sf D}^{1-\sigma}{\sf K}{\sf D}^{\sigma-1}{f y}_I$$
 with  ${\sf K}=({\sf Q}+{\sf L})^{-1}\,{\sf Q}$  and  ${\sf Q}=rac{\mu}{2}{\sf D}$ 

14/15

• We can run our estimators to compute  $\mathbf{f}_{I}$ .

In the experiments, we generate a SBM with 3000 nodes and two equal-size communities:

Semi-Supervised Learning for Node Classification

One solution writes:

$$\mathbf{f}_{I}=\mathsf{D}^{1-\sigma}\mathsf{K}\mathsf{D}^{\sigma-1}\mathbf{y}_{I}$$
 with  $\mathsf{K}=(\mathsf{Q}+\mathsf{L})^{-1}\,\mathsf{Q}$  and  $\mathsf{Q}=rac{\mu}{2}\mathsf{D}$ 

- We can run our estimators to compute f<sub>1</sub>.
- In the experiments, we generate a SBM with 3000 nodes and two equal-size communities:



▲□▶▲□▶▲□▶▲□▶ = のへの

Pilavci et.al., Graph Signal Smoothing via RSFs





 We propose two Monte Carlo methods for graph signal smoothing.



Pilavci et.al., Graph Signal Smoothing via RSFs



- We propose two Monte Carlo methods for graph signal smoothing.
- They scale linearly with the number of edges but also depend on q.

- We propose two Monte Carlo methods for graph signal smoothing.
- They scale linearly with the number of edges but also depend on q.
- The links between RSFs and Laplacian-based numerical linear algebra are promising.

15/15